**Late Policy**

**The computer graphics courses in the GameDev and SimViz programs utilize the official CS late policy.**

**Official Computer Science Late Policy:**

1. The assignment/lab/discussion due dates are listed in FSO. Always check FSO for the current due date.
2. No assignment/lab/discussion will be accepted after the last day of class without prior written approval from your instructor.
3. You will have up to 72 hours from the due date in FSO to submit the assignment/lab/discussion late with a 10% late penalty.
4. After 72 hours, the assignment/lab/discussion can be submitted for feedback but you will receive a zero grade, unless otherwise agreed to by instructor.
5. These may not apply to you if you have accommodations letter from Student Services, please contact your instructor if this is the case and you feel it’s necessary for them to know.

**Important Details:**

1. Extensions may be requested for documented issues such as technical or medical problems. Reach out to your instructor if an extension is needed due to extenuating circumstances.
2. Assignments due on the last day of class will not have extensions available. As noted in the official policy above, no work can be submitted after the last day of class. (Including extended)